

الخطة الدراسية

قسم هندسة تقنيات الحاسوب / كلية الهندسة التقنية / جامعة الكفيل / العام الدراسي 2020 – 2021

الثالثة	<u>المرحلة الدراسية:</u>
شبكات إتصالات الحاسوب	<u>التخصص:</u>
محاكيات شبكات الحاسوب	<u>اسم المادة الدراسية باللغة العربية:</u>
Networks Simulation	<u>اسم المادة الدراسية باللغة الإنجليزية:</u>
تهدف المادة إلى تعريف الطالب بإستخدام برامج المحاكاة التي تستخدم في بناء هيكلية الشبكة وحساب القياسات والخصائص الرئيسية للشبكة بإستخدام برنامج NS-2 و Packet Tracer.	<u>اهداف المادة:</u>
تعريف الطالب إستخدام برامج المحاكيات مثل Cisco Packet Tracer	<u>وصف المادة:</u>
1	<u>عدد الساعات النظرية:</u>
2	<u>عدد الساعات العملية:</u>
4	<u>عدد الوحدات:</u>
محمد جعفر فاضل البيرماني	<u>اسم التدريسي باللغة العربية:</u>
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المنهج المقرر / الجزء النظري:

Week	Syllabus
1	Introduction to Networks Simulation
2	<ul style="list-style-type: none"> • Introduction • Simulator vs Emulator
3	<ul style="list-style-type: none"> • Why Simulation?
4	<ul style="list-style-type: none"> • Benefits and limitations of simulations
5	<ul style="list-style-type: none"> • Simulation techniques as an engineering tool for analyzing, planning, dimensioning, monitoring, and building real operating networks.
6	<ul style="list-style-type: none"> • Event driven vs Time driven simulation techniques
7	<ul style="list-style-type: none"> • The use of measurement data and configuration data from real networks in simulation.
8	Networking Basics
9	<ul style="list-style-type: none"> • Networking terminology
10	<ul style="list-style-type: none"> • Common physical and logical topologies.
11	<ul style="list-style-type: none"> • Networking architectures and protocols, network connections, and the Open Systems Interconnection (OSI) model. • Network Elements (HUBs, SWITCHs (L2, L3), ROUTERs, etc..)
12	Network Implementation with simulation
13	<ul style="list-style-type: none"> • Understanding IP addressing, assigning IP addresses, mapping logical host names to IP addresses, routing, and accessing the Internet.
14	<ul style="list-style-type: none"> • Why IPv6 is necessary and how multicasting works. • Implementing Routing techniques (static and dynamic).
15	Network Management
16	<ul style="list-style-type: none"> • Remote management. • Network monitoring tools, and elements to optimize the performance of the network (Solar winds, PRTG, etc..).
17	Troubleshooting
18	<ul style="list-style-type: none"> • Systematic methodology for troubleshooting.
19	<ul style="list-style-type: none"> • Tools to troubleshoot network connectivity problems, and commands to gather network information and troubleshoot IP configuration problems. • Troubleshooting name resolution, switching and routing problems.
20	Modeling Networks
21	<ul style="list-style-type: none"> • Introduction to system models.
22	<ul style="list-style-type: none"> • Event Probability - events, axioms of probability, conditional probability, independence, and Bayes theorem.
23	<ul style="list-style-type: none"> • Discrete Probability Models - random variables, expected values, cumulative distribution, Bernoulli trials; binomial,
24	<ul style="list-style-type: none"> Poisson and geometric distributions.
25	<ul style="list-style-type: none"> • Continuous Probability Models - density function; uniform, exponential and normal distributions; central limit theorem, confidence bounds.
26	<ul style="list-style-type: none"> • Basic Queueing Models - arrival processes, Little's Law, classification, M/G/1, M/D/1 and M/M/1, occupancy and delay, closed-loop model.
27	<ul style="list-style-type: none"> • Introduction to Discrete-Event Simulation - random numbers, event-oriented time advance, state machines, object-oriented
28	<ul style="list-style-type: none"> java applications.

	<ul style="list-style-type: none"> • Statistical Estimation - point estimation and confidence intervals. • Computer and Network Performance Models - modeling and analysis of systems used to illustrate the various topics.
29	Verification and Validation of Simulation Models
30	<ul style="list-style-type: none"> • Model Building, Verification, and Validation • Verification of Simulation Models • Calibration and Validation of Models

المنهج المقرر / الجزء العملي:

Week	Syllabus
1	Identify the Packet Tracer program
2	Peer to Peer Network(only two PCs)
3	Peer to Peer Network (use hub)
4	Peer to Peer Network (use switch)
5	Wireless Local Area Network (use the Access Point)
6	Router (without route) part 1
7	Router (without route) part 2
8	Router (with route) part 1
9	Router (with route) part 2
10	DHCP server
11	wireless router
12	DNS server
13	IP Subnetting part 1
14	IP Subnetting part 2
15	HTTP protocol

المصادر:

المراجع الرئيسية:

[1] Behrouz ,A. Forouzan “Data communications and networking” 4th edition.

[2] Theoddore. S. Rappaport ,”wireless communications “ 2nd edition.

[3] Vijay Garg ,”wireless communications and networking “.

المراجع المساعدة:

[1] Teerawat Issariyakul , and Ekram Hossain “introduction to network simulator NS2”,2nd edition.

[2] Gassan A. Abed ,”introduction to network simulation using NS-2”.